

# Kat Hearne

## Animator

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### WORK EXPERIENCE

**Animator/Production Artist: Freelance** • Proof Of Concept for Angélica Condey  
April 2022 - October 2022

- Developed client's project concept, collaborated to set project goals, discussed progress and made edits to client's specifications
- Completed all character animation and visual effects, revised scenes according to feedback
- Designed all elements in the short, edited and composited the final video

**Animator/Background Artist: Mina and the Count Reanimated** • Reanimated Project Team Member  
June 18, 2023 - Present

- Completed multiple shots with hand-drawn and Toon Boom puppet animation
- Communicated with organizers to complete chosen shots and provided updates for all project check-ins
- Shared regular progress updates throughout animation stages, all shots finished through clean up and color stages

**Character Designer/Visual Development Artist: Freelance** • Short trailer development for Angélica Condey • July 1, 2023 - Present

- Communicate with client to create multiple character concepts and drawings, and refine all designs throughout process
- Schedule weekly meetings with client to review progress and continue project goals, maintain records of time worked and send invoices
- Discuss with client production schedule and all project needs to maintain efficiency

**Part-Time Manufacturing Support: Owens Corning** • Mat Tender in Roofing Plant • July 31, 2023 - Present • Portland, OR

- Operate all forklifts, tools, and mat stand equipment safely and efficiently when loading new mats, attend to stocking and examination of materials to prevent stops in the production line
- Perform regular housekeeping of fiberglass-heavy areas and keep clear of any hazards
- Comply with all PPE requirements and safety regulations while working, and keep up to date on new training and certification courses
- Relay information to coworkers in the event of line stops and at shift changes

### ACADEMIC EXPERIENCE

**Director/Animator: LCAD** • Bee-Friended: Senior Thesis Film • Sept 2020 - Dec 2021

Thesis 1-3 with Michael Show, Larry White, Daniel Boulos

- Conceptualized characters and story for thesis film, fine-tuned animation pipeline during quarantine to consistently meet deadlines
- Completed one minute of 2D animation for all characters, as well as compositing and background design

**Animator/Production Artist: LCAD** •The Hare and the Heavens: Group Film  
Mar 2020 - May 2020

Animation 3 with Michael Show + Larry White

- Created early concept designs and regularly updated model sheets in required style
- Animated two character scenes in film from rough animation to finished clean up animation
- Managed schedule to attend meetings with teammates and professors in LCAD's time zone

**Animator: LCAD** • Collaborate Dialogue Animation Project • Feb 2020 - Mar 2020  
Animation 3 with Michael Show + Larry White

- Collaborated with a partner on staging, timing, and acting for two-character dialogue scene
- Set and made weekly progress updates, completed assigned character animation by deadline

[Portfolio Site](#)

[LinkedIn](#)

[hearneek.anim@gmail.com](mailto:hearneek.anim@gmail.com)

202-792-4171 • Portland, OR

### Skills

Character Animation

Visual Storytelling

Timing Charts

Draftsmanship

Video Editing

Adobe Photoshop

Adobe After Effects

Autodesk Maya

TVPaint

Toon Boom Harmony

Blender

### Education

Bachelor's in Fine Arts, Cum Laude  
Laguna College of Art+Design  
Animation Department  
2017 - 2021

VCUArts  
AFO Program  
Kinetic Imaging Department  
2015 - 2017